

VISHNU RAVEENDRAN

GAME DEVELOPER



EDUCATION



BACHELOR OF GAMES PROGRAMMING

SAE Institute | 2018 - 2021

CERTIFICATIONS

IELTS, 2019

8.0

SKILLS

UNREAL ENGINE

UNITY

C#

C++

GIT

GAME DESIGN

LEVEL DESIGN

BUGFIXING

PHOTOSHOP

HTML

AGILE

JAVASCRIPT

LANGUAGES

ENGLISH

HINDI

URDU

MALAYALAM

ABOUT ME

I am a Game Developer with over half a decade of experience in the industry. Proficient in Unreal Engine, Unity, C#, and C++. I have helped ship many titles, including the first PlayStation VR game from the Middle East, Box To The Beat VR. I have also worked on various VR and PC projects, such as for Discovery Channel and Jeddah Central.

WORK EXPERIENCE

LEAD
DEVELOPER

KHOSOUF STUDIO
FULL TIME
NOV 2020 - PRESENT

CODING
INSTRUCTOR

SANDOOQ AL WATAN
JUL 2023 - AUG 2023

GAME
DEVELOPER

KNOTGAMES
PART TIME
FEB 2021 - FEB 2022

ACHIEVEMENTS

HERITAGE
GAMEATHON

RUNNER UP
BEST GAME

GLOBAL
GAME JAM 24

WINNER
BEST GAME

NYX GAME
AWARDS 23

WINNER
BEST PC VR GAME

NYX GAME
AWARDS 21

WINNER
BEST PC SHOOTER GAME

SAE
SHOWCASE
21

WINNER
BEST STUDIO GAME